## Marking Scheme

#1

Question			Marking details						
	Question			A01	AO2	AO3	Total	Maths	Prac
3	(a)		Centre of gravity/Weight of cyclist (and normal reaction) and bicycle acts though the base of the wheel	1			1		
	(b)	(i)	The moment of inertia about an axis is the sum (1) Of mass × radius² (distance from the axis) (1) Or $I = \sum mr^2 \ (1)$ and symbols explained – see above (1) accept Moment (1) per unit angular acceleration (1)	2			2		
		(ii)	Calculating M of I = $\frac{1}{12}$ 60 × 1.68 <sup>2</sup> = 14.112 kg m <sup>2</sup> (1) Rearranging $\omega = \frac{I}{I} = \frac{92.1}{14.112}$ (1) Angular velocity = 6.53 rad s <sup>-1</sup> (1)		3		3	2	
		(iii)	Applying conservation of angular momentum (1) Substitution of values $\omega = \frac{92.1}{2.7}$ (1) Angular velocity = 34.1 rad s <sup>2</sup> (1)	1	1		3	2	
	(c)	(i)	Substitution into torque $\tau = I\alpha$ or $\tau = \frac{\Delta(I\omega)}{t}$ or $\tau = \frac{I\Delta\omega}{t}$ (1) Substitute values for $\alpha = \frac{220-170}{0.310}$ or $\Delta(I\omega)$ =1.10×(-50) [ignore sign] (1) $\tau = 177$ N m (1)	1	1		3	2	
		(ii)	Substitution into rotational KE = $\frac{1}{2}I\omega^2$ (1) Factor ×4 (four wheels) (1) Rotational KE lost = 42.9 × 10 <sup>3</sup> J (1)	1	1		3	2	
	(d)		Converting km hr <sup>-1</sup> to m s <sup>-1</sup> correctly (1) Substituting values in $F = \frac{mv - mu}{t}$ or $a = \frac{v - u}{t}$ (1) $F = 64.5  \text{kN}$ or 58 kN for car or 6.4 kN for driver or $a = 90.9  \text{m s}^{-2}$ (1) Acceleration/Force is large/Need to reduce $F$ or $a$ (1) Grass or gravel area will increase the time or slow down before impact with wall etc.(1)			5	5	2	
			Question 13 total	6	9	5	20	10	0

## #2

Question		n	Marking details	Marks available							
			warking details	AO1	AO2	AO3	Total	Maths	Prac		
13	(a)		Anticlockwise moments = $T\sin 18^{\circ} \times 0.14$ (1) Clockwise moments = $(39 \times 0.35) + (19.6 \times 0.8)$ (1) T = 678 [N] (1)	1	1		3	2			
	(b)	(i)	Angular acceleration is <u>rate of change of angular</u> velocity	1			1				
		(ii)	$\omega = 2\pi f = 2\pi \times 2.3$ (1) Angular acceleration = 53 [rad s <sup>-2</sup> ] (1)		2		2	1			
		(iii)	Use of torque $\tau = I\alpha$ (1) Moment of inertia = 0.0121 [kg m²] (1) $\tau$ = 0.648 [N m] (1)	1	1 1		3	2			
	(c)	(i)	Using 24 sin 38° (1) Height = $\frac{u^2}{2g}$ sub into equation (1) Height = 11.1 [m] (1) Maximum height = 12.3 [m] [1]	1	1 1		4	2			
		(ii)	Using Bernoulli equation $p=p_0-\frac{1}{2}\rho v^2$ (1) Determining difference in pressure = $\frac{1}{2}\rho(v_1^2-v_2^2)$ (1) Difference in pressure = $28$ [Pa] (1) Force = $pA$ = 1.1 [N] [or weight equivalent pressure = $516$ Pa] (1) Horizontal distance will remain approximately unchanged because weight is far greater (1) (accept increase slightly and allow ecf)			5	5	2			
		(iii)	$\frac{1}{2}\rho Av^2C_D$ stated or $F_D \propto v^2$ (1) Factor increase = 2.25 (1)	1	1		2	1			
			Question 13 total	6	9	5	20	10	0		

## #3

		Marking details		Marks a				
Questio	n		AO1	AO2	AO3	Total	Maths	Prac
(a)	(i)	Using 44cos7° as horizontal component of velocity (1) Range calculated correctly = 17.9 [m] (1)						
		Conclusion – ball in play (1)			3	3	2	
	(ii)	Use of $F = \frac{mv - mu}{t}$ (1) $F = \frac{0.056 \times 44}{0.006} = 411$ [N] (1)	1	1		2	1	
(b)	(i)	Relative velocity <u>after</u> a collision = (1) <u>0.74</u> × relative velocity <u>before</u> a collision (1) <b>Alternative:</b> The ratio of the rebound speed (1) to the impact speed is 0.74 (1)	2			2		
	(ii)	Use of $e = \sqrt{\frac{h}{H}}$ or $e$ used with speed/velocity (1) Height after first bounce = 1.07 [m] (1) Height after second bounce = 0.58 [m] <b>ecf</b> on height of first bounce (1)	1	1		3	2	
(c)	(i)	Drag opposing motion and weight shown (1) Lift (Magnus force) shown at 90° to motion (up + left) (1) Lift keeps ball in air longer/gives greater height (1) Lift or drag vary/decrease during flight as speed/spin changes (1)	1	1	1	4		
	(ii)	Angular velocity = 367 rad s <sup>-1</sup> (1)  Moment of inertia = 4.6 × 10 <sup>-5</sup> kg m <sup>2</sup> (1)  Total KE = linear + rotational (1)  Total KE = 10.60 [J] <b>ecf</b> on rotational KE (1)	1	1 1		4	3	
	(iii)	$A = 3.8 \times 10^{-3} \text{ m}^2 \text{ or } \pi \times (3.5 \times 10^{-2})^2 \text{ (1)}$ F = 0.33  [N] (1)		2		2	2	
		Question total	6	9	5	20	10	0

Question	n	Marking details	Marks available						
			A01	AO2	AO3	Total	Maths	Prac	
(a)	(i)	Moment of inertia of a body about a given axis is defined as $I = \Sigma mr^2$ for all points in the body (1) where $m$ is the mass and $r$ is the distance of each point from the axis (1) accept radius of cricket ball	2			2			
	(ii)	Rotational Kinetic energy = $\frac{1}{2}I\omega^2$ (1)	1						
		Angular velocity = $(30 \times 2\pi)(1)$		1					
		Moment of inertia = 8.3 × 10 <sup>-5</sup> [kg m <sup>2</sup> ] (1)		1		3	2		
(b)	(i)	Vertical component = 12.5 [m s <sup>-1</sup> ] and horizontal component = 21.7 [m s <sup>-1</sup> ] (1) Time taken for ball to travel $5.6 \text{ m} = 0.25 \text{ s} \left(\frac{5.6}{21.7}\right)$ (1) Correct substitution of values into $x = ut + \frac{1}{2}at^2$ to determine height after $0.25 \text{ s} \left(\text{ecf}\right)$ OR calculating times at which height is $2.4 \text{ m}$ (1) Height = $2.8 \text{ [m]}$ OR time is around $0.21 \text{ [s]}$ (1) So ball cannot be caught by fielder (1)			5	5	4		
	(ii)	Moving hand in direction of ball will <u>increase time</u> of contact OR distance of contact (1)  According to $F = \frac{mv - mu}{t}$ ; OR $F = \frac{Wd}{x}$ this will reduce force (1)		2		2			
	(iii)	Re-arranging to determine bounce height as $e^2H$ (1) Bounce height = 0.32 [m] (1)		2		2	2		
(c)	(i)	Forces of drag and weight drawn or discussed (1) Lift or Magnus force shown or discussed (1) Resultant of these forces decides motion (1)	3			3			
	(ii)	Effective area of sphere = $\pi r^2$ = 4.07 × 10 <sup>-3</sup> m <sup>2</sup> (1) Substituting values into $F_D = \frac{1}{2} \rho v^2 A C_D$ (1) Drag force = 1.19 [N] (1)		3		3	2		
		Question total	6	9	5	20	10	0	